

**xygadget**

**COLLABORATORS**

	<i>TITLE :</i> xygadget		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		December 31, 2022	

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1</b>	<b>xygadget</b>	<b>1</b>
1.1	xygadget_plugin: Introduction . . . . .	1
1.2	xygadget_plugin: Constructors / Destructor . . . . .	1
1.3	xygadget_plugin: New Methods . . . . .	2
1.4	xygadget_plugin: Tags . . . . .	3
1.5	xygadget_plugin: Exceptions . . . . .	3
1.6	xygadget_plugin: History . . . . .	3

---

# Chapter 1

## xygadget

### 1.1 xygadget\_plugin: Introduction

xygadget\_plugin

by Ali Graham <agraham@hal9000.net.au>

xygadget\_plugin is a PLUGIN that offers a button that will resize in both horizontal and vertical directions, as the name implies.

---

Constructor

Methods

Tags

Exceptions

History

### 1.2 xygadget\_plugin: Constructors / Destructor

---

### Constructor

```
xygadget (
    tags
    :PTR TO tagitem)
```

For creating a new plugin object use for example:

```
DEF xygadget:PTR TO xygadget_plugin
NEW xygadget.xygadget ([..., TAG_DONE])
```

## 1.3 xygadget\_plugin: New Methods

```
    set (
    tag
    , value)
```

By calling this method it's possible to change attributes at runtime. You can use all tags with the S flag set. This method can also be used before the GUI is created and when the window is closed.

Value is a LONG and contains the argument for the used tag.

Example:

```
DEF xygadget:PTR TO xygadget_plugin
...
NEW xygadget.xygadget ([..., TAG_DONE])
...
xygadget.set (PLA_XYGadget_Disabled, TRUE)
...
```

```
value, check:=get (
    tag
    )
```

This method is the counterpart to set. All tags with G flag can be used. Argument is the tag you want to get. Return values are the requested value and as second a boolean value. So if check is FALSE the used tag can't be get.

```
...
value, check:=xygadget.get (PLA_XYGadget_Disabled)
...
```

After this:

```
value=TRUE
check=TRUE
```

## 1.4 xygadget\_plugin: Tags

The letters [ISG] show you when the tags can be used.

I =

Initialisation

S =

Set Method

G =

Get Method

PLA\_XYGadget\_Text [ISG]

The text contents of the gadget in the PLUGIN.

PLA\_XYGadget\_Disabled [ISG]

Disable or enable the gadget. Setting this tag causes the gadget to become disabled; it is ghosted.

Boolean; defaults to FALSE.

## 1.5 xygadget\_plugin: Exceptions

Constructor

"util" will be raised if the utility.library has not been opened.

## 1.6 xygadget\_plugin: History

v1.0 (30.8.97)

- o Initial release.

v1.1 (2.10.97)

- o Added some safety checks to ensure that the window is open before attempting to render into it in custom PLUGIN methods (set\_disabled(), et al.)

v1.2 (28.11.97)

- o Converted to the EasyPLUGINS Style Guide format.